

GAMING MACHINE

ABSTRACT

In order to provide a gaming machine which enables selective
5 clear display of patterns of reels and performance images displayed
on front side display means arranged in front of the reels as needed,
a gaming machine comprises: variable display means for variably
displaying a plurality of patterns; front side display means, which
is arranged in front of said variable display means, and through
10 which the patterns of the variable display means can be seen; internal
prize-winning-combination determination means for determining an
internal-win-combination; a plurality of operation means for
stopping the variable display of said variable display means; stop
control means for stopping and controlling a variable display
15 operation of said variable display means based on the result of
determination of said internal-win-combination determination
means and an operation of said operation means; and game media
disbursement means for disbursing game media when a stop mode of
the variable display means stopped by said stop control means is
20 a predetermined stop mode,
wherein said front side display means is configured so as to stack
a plurality of panel-shaped displays.